sifting

what was once a sandbox: a place of creation and discovery castles of emerging identities pails filled with new experiences waiting to be dumped and explored; a pit, one stratum deep, framed neatly in the safety of a playground, now an excavation site: where wood framed sifters shake through layers of forgotten memory marred by time and abandonment reveal relics of old laughter and ancient anxieties untouched by earth's surface for ages ready to be tagged, examined, pieced together as pottery shards to curate rekindled friendship

to carve a memory

to carve a memory: etch on rubber dies of gray matter so electrical impulses imprint indistinct lines of recollection never quite as material as a stamp reproducing with minimal variation an instant of import known only to the ink pad of consciousness

spirals

unlike a hurricane when satellites spot spirals hundreds of miles away radar detection measures strength and speed there are no warnings issued no time to fill the bathtub with water board up windows stock canned goods create lines of defense gather sustenance for the fall out without notice the storm approaches a solitary coast an island of one heavy plops of rain prick skin atmospheric pressure drops on the chest breathing intensifies to category five flashes of lightning thought pound the skull with thunder stifled fears scatter in the wind then the eye's moment of clarity breaks

brings no resources to clean the emotional debris left behind by disaster

don't forget to put a coaster

although the wood was treated with varnish, coats of waxed experience, oiled traumas, veneers of protection, it will always be vulnerable to the cold, sweating reality of some glass, unaware of its ability to leave lasting damage in the form of unsightly rings or to the scratches and dents forged from a clumsy drunk's cup, pitifully misused yet without agency to effect change or to the scalds of the hot morning mug, still half asleep, misfiring executive function, moving through motion's memory:

don't forget to put a coaster